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Scoring:

PGI
Personal Globe Inventory

Tracey, T. J. G. (2021)

Tracey, T. J. G. (2021). PGI. Personal Globe Inventory [Test description, manual, questionnaires PGI-Activities, PGI-Occupations, PGI-Short, PGI-Mini, scoring PGI/PGI-Short/PGI-Mini, and case examples]. In Leibniz Institute for Psychology (ZPID) (Ed.), Open Test Archive. Trier: ZPID. https://doi.org/10.23668/psycharchives.4545

All information and materials about the measure can be found at:
https://www.testarchive.eu/en/test/9900001

PGI Scoring

Template for Producing Raw Scores for Each Scale (activity preferences, activity competence beliefs and occupational preferences)
Scale Scoring
1. Social Facilitating= (il + i9 + i17 + i25 + i33 + i41)/6
2. Managing= (i2 + i10 + i18 + i26 + i34 + i42)/6
3. Business Detail= (i3 + i11 + i19 + i27 + i35 + i43)/6
4. Data Processing= (i4 + i12 + i20 + i28 + i36 + i44)/6
5. Mechanical= (i5 + i13 + i21 + i29 + i37 + i45)/6
6. Nature/Outdoors= (i6 + i14 + i22 + i30 + i38 + i46)/6
7. Artistic = (i7 + i15 + i23 + i31 + i39 + i47)/6
8. Helping= (i8 + i16 + i24 + i32 + i40 + i48)/6
9. Social Sciences=(i49 + i59 + i69 + i79 + i89 + i99)/6
10. Influence= (i50 + i60 + i70 + i80 + i90 + i100)/6
11. Business Systems= (i51 + i61 + i71 + i81 + i91 + i101)/6
12. Quality Control= (i52 + i62 + i72 + i82 + i92 + i102)/6
13. Manual Work= (i53 + i63 + i73 + i83 + i93 + i103)/6
14. Personal Service= (i54 + i64 + i74 + i84 + i94 + i104)/6
15. Financial Analysis= (i55 + i65 + i75 + i85 + i95 + i105)/6
16. Science= (i56 + i66 + i76 + i86 + i96 + i106)/6
17. Construction/Repair=(i57 + i67 + i77 + i87 + i97 + i107)/6
18. Basic Service = (i58 + i68 + i78 + i88 + i98 + i108)/6
19. People =.924 * (Scale8 + Scale1) + .383 * (Scale2 + Scale7)
20. Things =.924 * (Scale4 + Scale5) + .383 * (Scale3 + Scale6)
21. Data =.924 * (Scale2 + Scale3) + .383 * (Scale1 + Scale4)
22. Ideas =.924 * (Scale7 + Scale6) + .383 * (Scale5 + Scale8)
23. Realistic =Scale5
24. Investigative =Scale6
25. Artistic =Scale7
26. Social =(2 * Scale8 + Scale1)/3
27. Enterprising =(2 * Scale2 + Scale1)/3
28. Conventional =(2 * Scale4 + Scale3)/3
29. People/Things =Scale19 - Scale20
30. Ideas/Data =Scale22 - Scale21
31. Prestige =(2 * Scale10 + .71 * (Scale15 + Scale11 + Scale9 + Scale16) -2 * Scale13 - .71 * (Scale12 + Scale17 + Scale14 + Scale18))/2